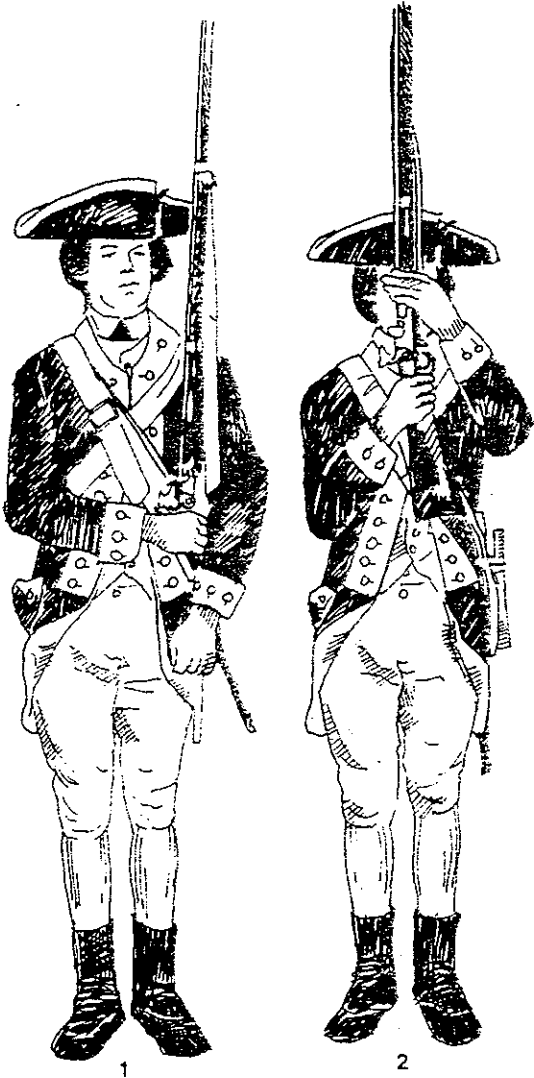


I

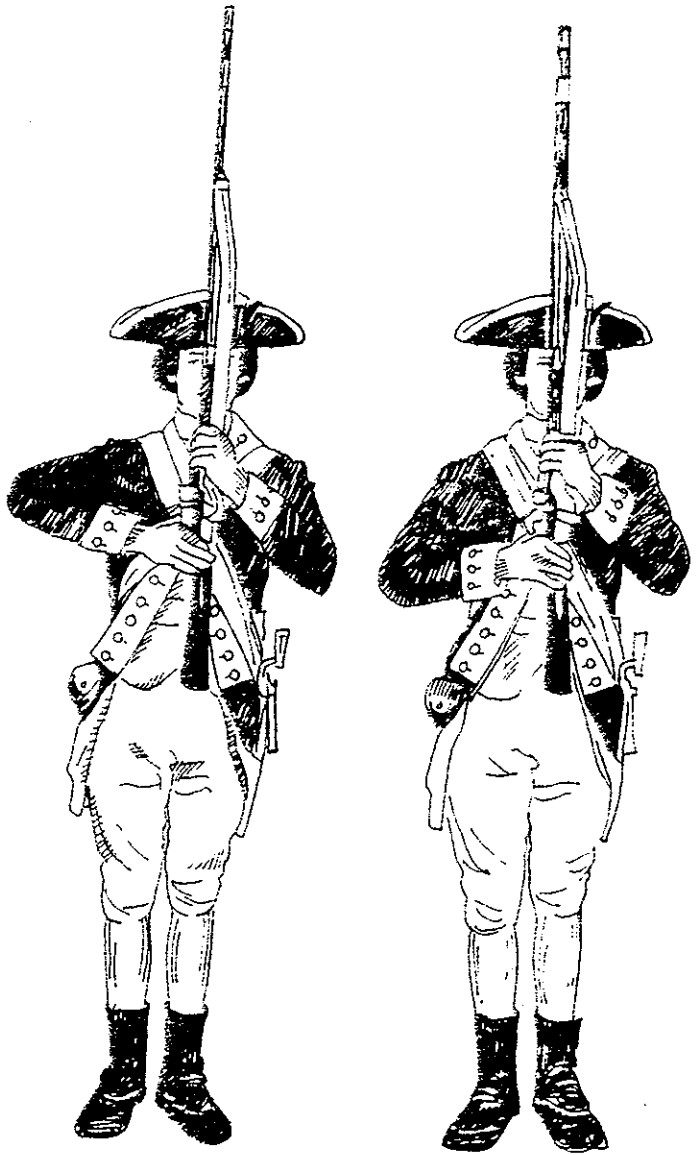
FIRING AND LOADING

Firing — (Previously Loaded)
POISE FIRELOCK!
(Two Motions)



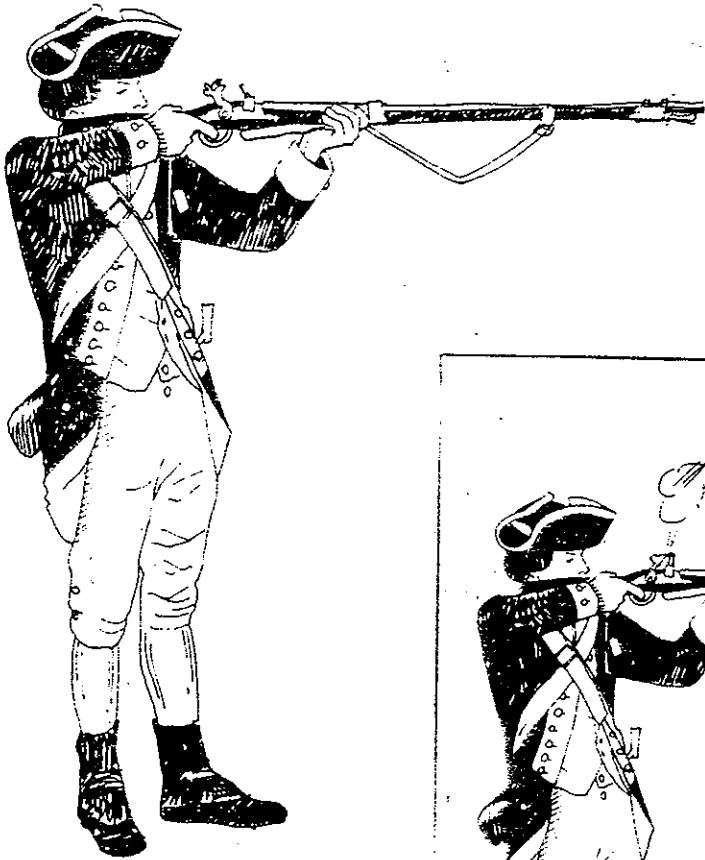
II

COCK—FIRELOCK!
(Two Motions)



III

TAKE AIM!



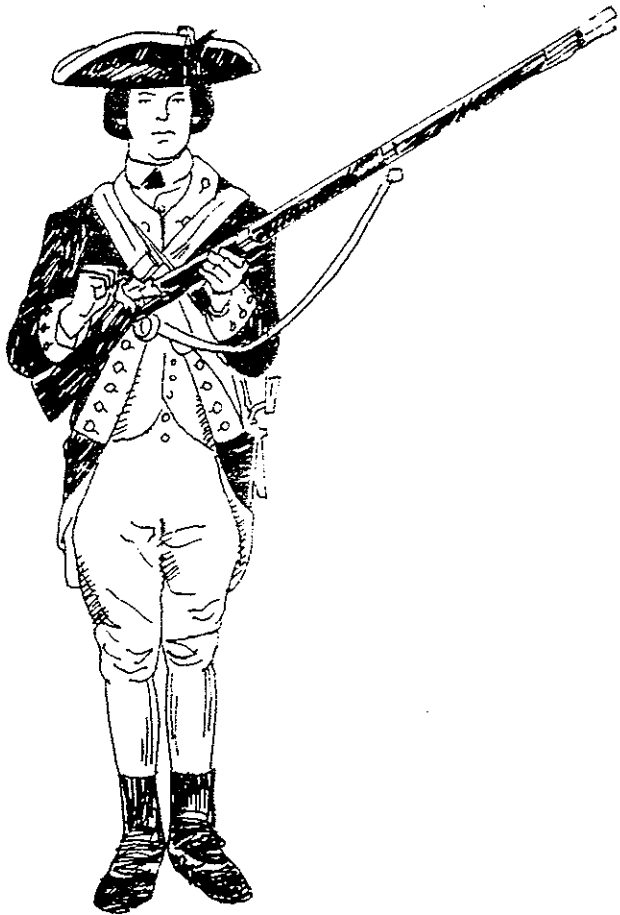
IV

FIRE!
(One Motion)



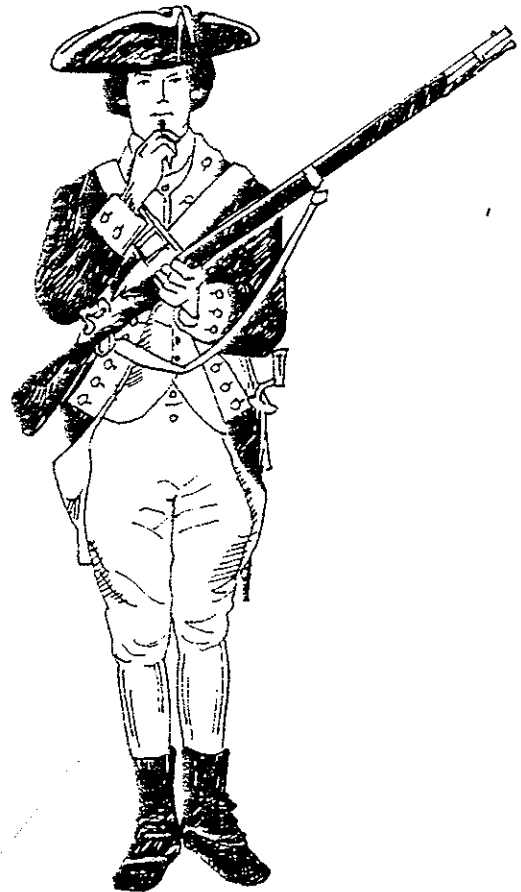
V

Loading
HALF-COCK---FIRELOCK!
(One Motion)



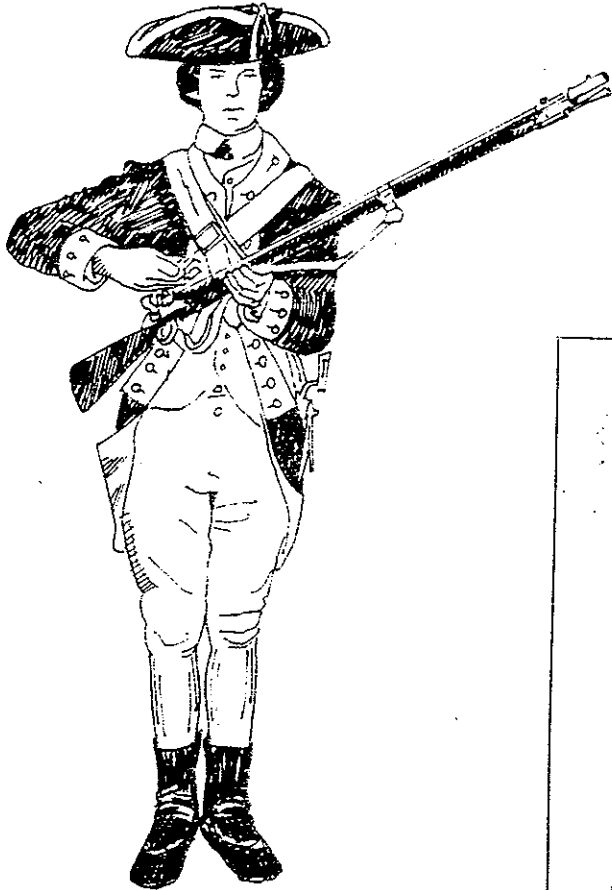
VI

HANDLE ---- CARTRIDGE!
(One Motion)



VII

PRIME!
(One Motion)



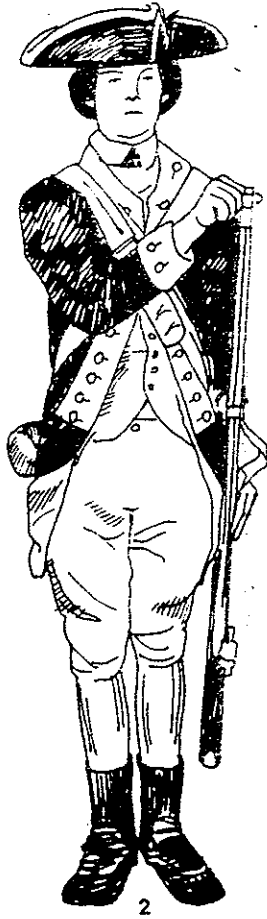
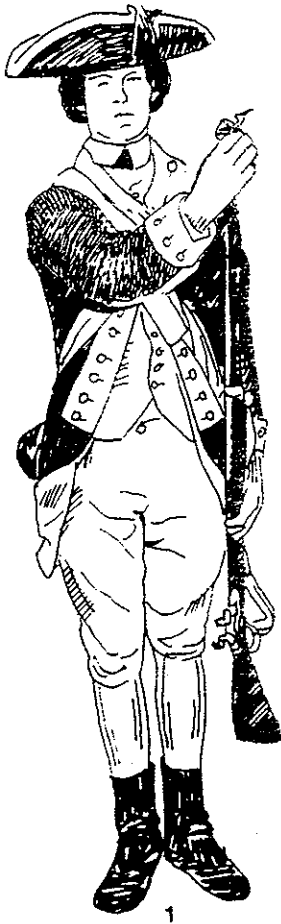
VIII

SHUT ---- PAN!
(Two Motions)



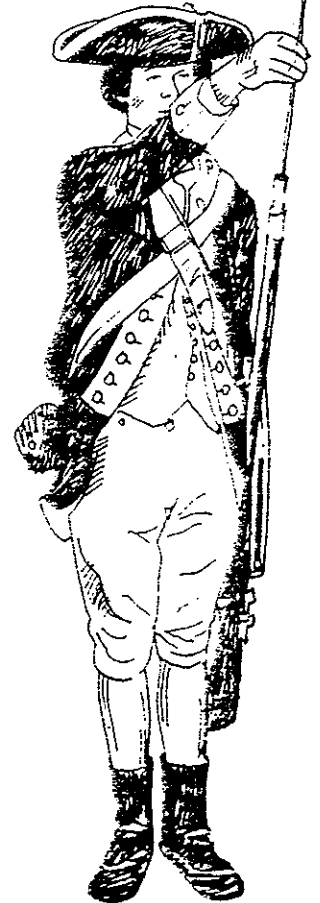
IX

CHARGE WITH CARTRIDGE!
(Two Motions)



X

DRAW ---- RAMMER!
(Two Motions)



XI

RAM DOWN ---- CARTRIDGE!
(One Motion)



XII

RETURN ---- RAMMER!
(One Motion)



XIII

SHOULDER ---- FIRELOCK!
(Two Motions)

